

Class 4 Vector bundle (Chap 3)

Manifold + group = Lie group

Manifold + vector space = vector bundle

Def 1: Let M be a smooth mfd of $\dim m$.

A smooth mfd E is called a (real) vector bundle over M with fiber dimension n if we have the following

1) There is a smooth map $\pi: E \rightarrow M$

for each $p \in M$, $\exists U_p \subset M$ $\lambda_U: \pi^{-1}(U_p) \rightarrow \mathbb{R}^n$

s.t. for each $x \in U_p$, $\lambda_U: \pi^{-1}(x) \rightarrow \mathbb{R}^n$
is an diffeomorphism

2) There is a smooth map $\hat{\sigma}: M \rightarrow E$ s.t. $\pi \circ \hat{\sigma} = \text{Id}$

3) There is a smooth map $\mu: \mathbb{R} \times E \rightarrow E$ s.t.

a) $\pi(\mu(r, v)) = \pi(v)$

b) $\mu(r, \mu(r', v)) = \mu(rr', v)$

c) $\mu(1, v) = v$

d) $\mu(r, v) = v$ for $r \neq 1$ iff $v \in \text{Im } \hat{\sigma}$

Ex. The product bundle (also called the trivial bundle)

$$E = M \times \mathbb{R}^n$$

Rem 1) π is called the (bundle) projection map

For $W \subset M$, write $E|_W = \pi^{-1}(W)$

For $p \in M$, $E|_p$ is called a fiber over p

λ_U defines a diffeo $\varphi_U: E|_U \rightarrow U \times \mathbb{R}^n$ by

$(\pi(v), \lambda_U(v))$ φ_U is called local trivialization of E

2) $\hat{0}$ or its image is called the zero section

$$\lambda_U \circ \hat{0} = 0 \in \mathbb{R}^n$$

3) μ corresponds to the scalar multiplication in the vector space
we usually write $\mu(r, v)$ as rv

Def 2: Let E, E' be two vector bundles over M .

A section of E is a smooth map $s: M \rightarrow E$ s.t. $\pi \circ s = \text{Id}$

A homomorphism $\phi: E \rightarrow E'$ is a smooth map s.t.

$$1) \pi'(\phi(v)) = \pi(v)$$

$$2) \phi(rv) = r\phi(v) \quad (\text{Hence } \phi(\hat{0}(p)) = \hat{0}'(p))$$

A bundle isomorphism is a homomorphism with an inverse $g: E' \rightarrow E$

Question: Is any bundle isomorphic to the trivial bundle?

Counterexample: Möbius bundle over S^1

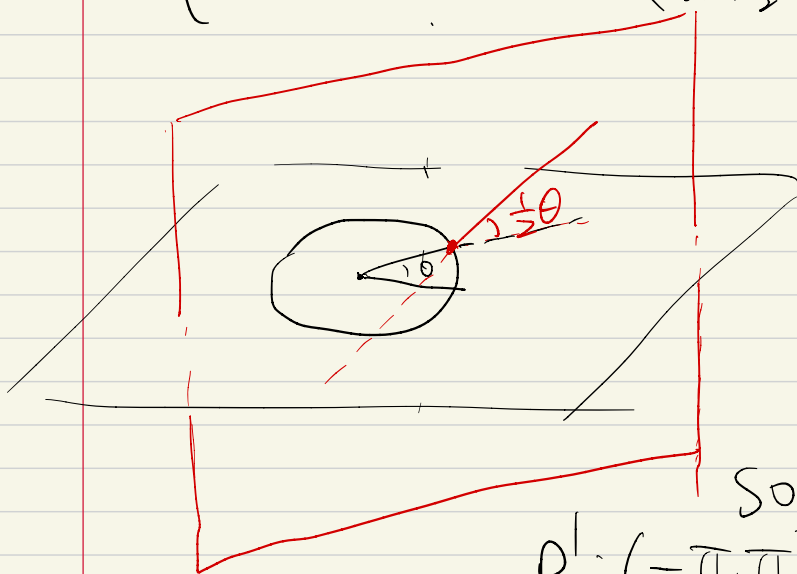
$$\{(\theta, v) \in S^1 \times \mathbb{R}^2 : \begin{pmatrix} \cos \theta & \sin \theta \\ \sin \theta & -\cos \theta \end{pmatrix} v = v\}$$

We have a smooth map

$$\rho: (0, 2\pi) \times \mathbb{R} \rightarrow \bar{E}$$

$$(\theta, t) \mapsto \left(\theta, t \cos\left(\frac{1}{2}\theta\right), t \sin\left(\frac{1}{2}\theta\right) \right)$$

$$\begin{pmatrix} \cos \theta & \sin \theta \\ \sin \theta & -\cos \theta \end{pmatrix} \begin{pmatrix} \cos \frac{1}{2}\theta \\ \sin \frac{1}{2}\theta \end{pmatrix} = \begin{pmatrix} \cos \theta \cos \frac{1}{2}\theta + \sin \theta \sin \frac{1}{2}\theta \\ \sin \theta \cos \frac{1}{2}\theta - \cos \theta \sin \frac{1}{2}\theta \end{pmatrix} \\ = \begin{pmatrix} \cos \frac{1}{2}\theta \\ \sin \frac{1}{2}\theta \end{pmatrix}$$



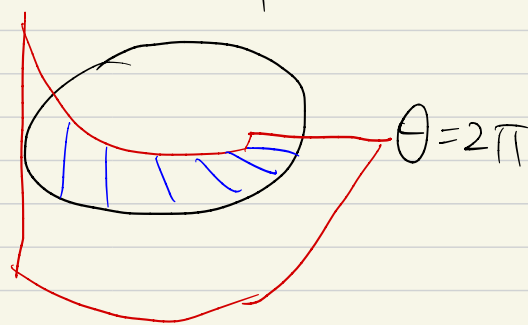
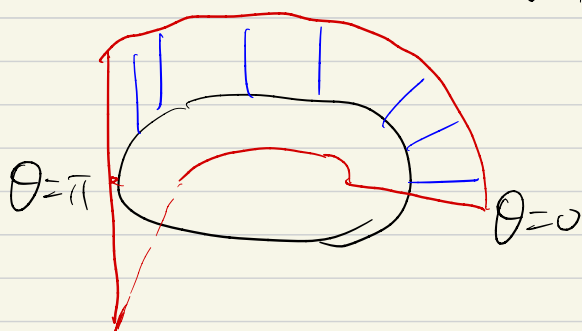
ρ is not continuous at

$$\theta = 0 = 2\pi$$

So we need the second chart

$$\rho': (-\pi, \pi) \times \mathbb{R} \rightarrow \bar{E}$$

using the same map



We can find a nonzero section of $S' \times \mathbb{R} = \bar{E}'$

(just use $s: S' \rightarrow \bar{E}'$ $s(\theta) = (\theta, 1)$)

But we can't find a nonzero section of Möbius bundle

(Intuitively, when we move $s(0)$ smoothly to $s(2\pi)$, we will have $s(0) \neq s(2\pi)$)

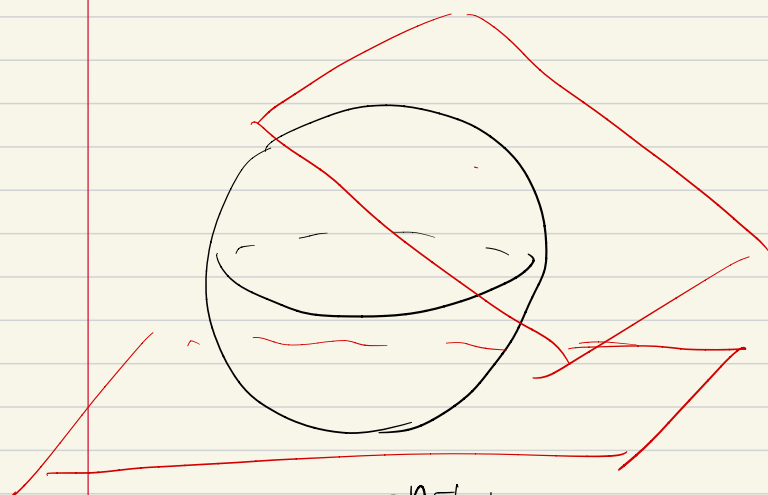
i.e. $\exists$ a bundle isomorphism $\phi: M \times \mathbb{R}^n \rightarrow E$
 $(x, \sum a_i e_i) \mapsto \sum a_i S_i(x)$

More examples of vector bundles.

• Let $S^2 = \{x \in \mathbb{R}^3 \mid |x| = 1\}$ $E = \{(x, v) \in \mathbb{R}^3 \times \mathbb{R}^3 \mid |x| = 1, x \cdot v = 0\}$

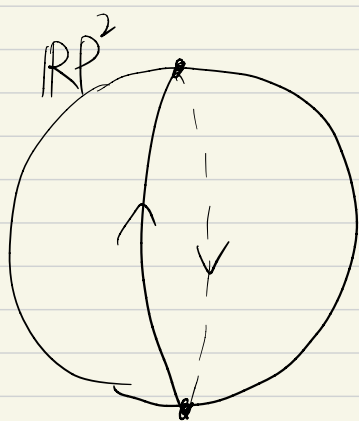
$\pi: E \rightarrow S^2$ $\pi(x, v) = x$ $r(x, v) = (x, rv)$ $r \in \mathbb{R}$

$\hat{0}: S^2 \rightarrow E$ $\hat{0}(x) = (x, 0)$



• Let $\mathbb{RP}^{n-1}$ be the space of lines through $0 \in \mathbb{R}^n$
 (a pt is a line) It can also be regarded as $S^{n-1}/\pm 1$

where -1 acts on x by $-x$.



$E = \{(\pm x, v) \in \mathbb{RP}^{n-1} \times \mathbb{R}^n \mid x // v\}$